



Does Touch On Consumer PCs Have Legs?

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DisplaySearch Emerging Display
Technologies Conference

<begin>About NextWindow



□ NextWindow

- ◆ Founded in 2000 by CTO and private investors
- ◆ 75 employees, 42 in engineering
- ◆ Brief history
 - ✓ 2003: First product to market (optical touch for large displays)
 - ✓ 2005: Entered USA market
 - ✓ 2006: First major volume contract signed (HP TouchSmart AiO)
 - ✓ 2008: Entered Taiwan market with ODM focus
 - ✓ 2009: Engaged with many PC OEMs & ODMs on Win-7 products
- ◆ Global presence
 - ✓ HQ in New Zealand; offices in USA, Taiwan and Singapore
 - ✓ Manufacturing in China, Thailand and Malaysia
- ◆ Currently focused on two touch-screen markets
 - ✓ Windows-7 consumer monitors and all-in-one computers
 - ✓ Large-format display applications such as interactive digital signage

Agenda



- Current Situation**
- Forecasts**
- Factor #1: Applications**
- Factor #2: Ergonomics**
- Factor #3: Cost**
- Factor #4: Microsoft**
- Prediction**



Current Situation



❑ Windows 7 launches 10/22/09

- ◆ Touch & multi-touch is a highly visible characteristic of Win-7
- ◆ Most PC OEMs have at least one touch-enabled product under development (“testing the waters”)
 - ✓ 70% AiOs, 20% monitors, 10% notebooks [GW]
 - ✓ OEM forecasts are generally quite conservative
 - ✓ None of the OEMs has a clear vision of what will drive touch
- ◆ Microsoft wins regardless of the outcome



❑ Comparison with the iPhone

- ◆ Touch is the iPhone’s only user interface
- ◆ The iPhone’s “killer app” is its versatility & immersive UI
 - ✓ 50,000+ apps & 1.5B downloads (8/09)



Forecasts



- ❑ Touch penetration rate is the key measure
- ❑ Forecasts are all over the map

Source	Date	Category	2009	2013
DisplaySearch	6/09	Monitors & AiOs	2%	3%
Morgan Stanley	6/09	Monitors & AiOs	1%	22%
Credit Suisse	8/06	Monitors, AiOs & Notebooks	6%	50%
DisplaySearch	6/09	Notebooks	3%	4%
Morgan Stanley	6/09	Notebooks & Netbooks	4%	20%



❑ Some issues...

- ◆ 2013 (IDC): Monitors = 148M; Notebooks = 217M; AiOs = **6M**
 - ✓ Penetration rates on AiOs & monitors will be very different
- ◆ All 2008 touch forecasts are now moot for consumer PC touch
- ◆ There really aren't any reliable indicators – it's all guesswork!

Factor #1: Applications



□ Applications are the key

- ◆ People don't spend time using Windows, they use applications
- ◆ Consumers must see some application functionality that makes them want to spend money for touch

□ The current application outlook is uncertain

- ◆ Microsoft's "Software Ecosystem Team" has only made five consumer-touch related announcements*
 - ✓ Roxio, Corel, Nero, CyberLink & CeWe → *They're all media programs!*
- ◆ Touch isn't the #1 OS feature that ISVs need to adapt to Win-7
 - ✓ It's not clear that ISVs even know what to do with touch yet
- ◆ Many ISVs are conservative
 - ✓ "When Win-7 is released and supported, we'll update our apps"
 - ✓ "We're waiting to see if there really is going to be demand for touch"
- ◆ A surprising number of current applications don't work smoothly with touch



Factor #2: Ergonomics



❑ Ever heard of “gorilla arm”?

◆ *“The human arm isn’t designed to be held horizontally away from the body for any length of time while making tiny, precise movements”* (Rupert Goodwins)

◆ This may be the **elephant** in the room

✓ “Reclining” monitors & AiOs will help

✓ BUT that requires wider viewing-angle LCDs (\$\$)



❑ Laptops may be more ergonomic for touch

◆ Smaller screens = less arm movement; elbow support on desk

◆ BUT screen hinges are usually too weak for unsupported touch

❑ Tablet PCs may be the most ergonomic of all

◆ Win-7 might inject some life into the dormant Tablet market

Factor #3: Cost



□ Incremental cost for touch as a percentage of the total device BOM is the key measure

◆ Assuming \$2/inch in 2009

✓ Monitor: \$150 → ~30%

✓ Laptop: \$300 → ~11%

✓ AiO: \$400 → 11%



◆ For a consumer to pay for touch in a **monitor**, the value proposition must be very compelling

◆ In an **AiO**, it's already approaching “no-brainer” level

✓ HP will launch their third generation of TouchSmart in October

✓ An unnamed OEM with a \$100 delta between touch & no-touch AiO versions is experiencing ~80% attach rate on the touch version

Factor #4: Microsoft



❑ Acceptance of Windows 7

- ◆ The quality of Microsoft's touch implementation in Win-7 looks unusually good so far
- ◆ Public reaction to Win-7 in general has been very positive

❑ Marketing of Windows 7

- ◆ Microsoft's ability to market new OS capabilities at a sufficiently detailed level has not been a historical strength



Prediction



□ Geoff Walker's personal prediction

Category	2009		2010		2011	
	%	Units	%	Units	%	Units
AiOs	25%	1.3M	40%	2.6M	65%	5.9M
Notebooks	2%	2.4M	7%	9.4M	11%	18M
Monitors	0%	0.1M	1.1%	1.6M	3.2%	4.5M



□ Assumptions

- ◆ Applications begin to fully support touch by end of 2010
- ◆ Touchscreen cost/inch drops at typical PC hardware rates
- ◆ AiOs sales exceed most forecasts (9M in 2011)
- ◆ Touch on AiOs becomes a “no-brainer” due to the low cost-delta
- ◆ Oversupply of capacitive touch for notebooks drives down cost
- ◆ Monitors remain resistant until cost/inch drops significantly



Thank You!



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